

# The Mystery of Irma Vep

Entrance & Exit Tracking (As of September 28, 2021)

Act	Scene	Page	Line Cue	Character	Ent. Or Exit	Location	Prop: Brought, Left, Taken	Notes
<b>ACT I SCENE 1</b>								
1	1	7	Top Of Show	Jane (1)	Ent.	USL Door	Feather Duster, Vase (Brought)	
1	1	7	"At rise."	Nicodemus (1)	Ent.	French Doors	Milk and Eggs (Brought)	
1	1	11	"I found better company there than I ever found at mandacrest."	Nicodemus (1)	Exit.	French Doors		
1	1	11	"Ah Lord, my work is never done. (...straightens her hair and collar; then lights the fire.)"	Lady Enid (1)	Ent.	USL Door		
1	1	12	"...Ah, there's the kettle calling."	Jane (1)	Exit.	USL Door	Milk and Eggs, Feather Duster (Take)	
1	1	12	"(...She stands before it and stares at it a long time.)"	Jane (1)	Ent.	USL Door	Tea Things, Feather Duster (Brought)	
1	1	14	"See, there's another difference. Miss Irma liked it bloody."	Jane (1)	Exit.	USL Door	Feather Duster (Take)	
1	1	15	"...there's nothing to be done about it, old girl. Life must go on."	Lord Edgar (1)	Ent.	French Doors	Wolf Carcass, Heather, Anna's E-Cig, Lighter (Brought)	
1	1	18	"I won't, I promise."	Lady Enid (1)	Exit.	USL Door		
1	1	18	"...Irma, please. Please forgive me!"	Nicodemus (1)	Ent.	French Doors		
1	1	18	"Burn it with the wolf."	Lord Edgar (1)	Exit.	USL Door		
1	1	19	"(Underwood goes toward the mantel and tries to take down the painting.)"	Jane (1)	Ent.	USL Door	Feather Duster (Brought)	
1	2	19	"He's killed the wrong wolf."	Nicodemus (1)	Exit.	USL Door		
<b>Transition Between A1 S1/A1 S2</b>								
1		19	Ben Change into Lady Enid Nighttime	Lady Enid (2)				
1		19	Anna Change into Jane Nighttime	Jane (2)				
<b>ACT I SCENE 2</b>								
1	2	19	"The scene is as before... Jane is stoking the last embers of the fire."	Lady Enid (2)	Ent.	USL Door		
1	2	24	"...Good-night, Lady Enid."	Jane (2)	Exit.	USL Door	Feather Duster (Take)	A dresser taps on the window, as Anna is changing
1	2	24	"Oh God, what was it? (Suddenly a single pane of the French doors shatter.)"	An Intruder (Anna)	Ent.	French Doors		
1	2	25	During fight "(...She stabs him with scissors from Jane's sewing basket...)"	An Intruder (Anna)	Exit.	USL Door	Scissors (Take)	After Anna is stabbed, Prop crew will catch Scissors
1	2	25	During fight "(...She sighs with relief...)"	An Intruder (Anna)	Ent.	USL Door		Sneaks back in as Ben sighs
1	2	25	End of fight "(...Lady Enid emits another high pitched scream...)" Anna is pushed offstage.	An Intruder (Anna)	Exit.	French Doors		After Anna sucks the blood, she is thrown off and a dresser jumps back onto him
1	2	25	After Anna is pushed off [swap Anna with body double]	An Intruder (Cheryl)	Ent.	French Doors		
1	2	26	"Where did it come from? Can you tell?"	Lady Enid (2)	Exit.	French Doors		
1	2	26	"Here it is. (They force the door open...)"	Lord Edgar (1)	Ent.	USL Door		
1	2	26	"Lady Enid! Lady Enid! Oh God no! Lady Enid!"	Nicodemus (1)	Ent.	French Doors	Limp Enid (Brought)	
1	2	26	"...Help oh help oh heaven help!"	Nicodemus (1)	Exit.	USL Door	Limp Enid (Take)	Prop crew will catch Limp Enid

1	2	26	"What is it? What's happened? Who's done this to you?"	Nicodemus (1)	Ent.	USL Door		
1	2	27	"...- I'll follow this dread form!"	Nicodemus (1)	Exit.	French Doors		
1	2	27	"Wait for me you fool."	Lord Edgar (1)	Exit.	French Doors	Rifle (Take)	Prop crew will catch Rifle
1	2	27	"(There is the sound of shots Off.)"	Jane (2)	Ent.	USL Door		
1	2	28	"Was them shots I heard? (Sticking her head in through the door stage right.)"	Lady Enid Wi	Ent.	USL Door		
1	2	28	"Come. I need you. I'm afraid to be alone. (Withdraws)"	Lady Enid (2)	Exit.	USL Door		
1	2	28	"...The Druidy Druids. (Withdraws)"	Jane (2)	Exit.	USL Door	Candel (Take)	As quick as possible, Prop crew will catch Candel
1	2	28	"(Footsteps and the sound of something dragging.)"	Nicodemus (1)	Ent.	French Doors		
1	2	28	"...It can't be human." Enters after Nicodemus and gets under his arm.	Lord Edgar (1)	Ent.	French Doors		Anna enters as soon as she's changed
1	2	29	"Let go of my leg. Goblin damned, I'll send your soul to hell!"	Lord Edgar (1)	Exit.	French Doors	Pistol # 1 (Take)	Prop crew will catch Pistol
1	2	29	"(Shots, running footsteps, and howling heard Off.)"	Jane (2)	Ent.	USL Door		
1	2	29	"Oh, very well woman. Wait until I screw in me leg."	Nicodemus (1)	Exit.	USL Door	Leg (Take)	Prop crew will catch Leg
1	2	29	"[He goes off, screws it in noisily, returns]"	Nicodemus (1)	Ent.	USL Door		
1	2	30	"The painting is bleeding! (Wrests the gun from her grasp and exits...) Lord Edgar!"	Nicodemus (1)	Exit.	French Doors	Pistol #2 (Take)	Prop crew will catch Pistol
1	2	30	"...Faster. Faster, Nicodemus! Faster!"	Lady Enid (2)	Ent.	USL Door		
1	3	30	"Both."	Jane (2)	Exit.	French Doors		
<b>Transition Between A1 S2/A1 S3</b>								
1		30	Ben No Change	Lady Enid (2)				
1		30	Anna Change into Lord Edgar	Jane (2)				
<b>ACT I SCENE 3</b>								
1	3	30	Top Of Scene 3	Lord Edgar (1)	Ent.	Not Blocked	Irma's Letters (Brought)	
1	3	32	"No sleep!... sleep is dead. Sleep is dead."	Lady Enid (2)	Exit.	USL Door		
1	3	32	"Take care of her Jane."	Nicodemus (1)	Ent.	French Doors		
1	3	35	"I paraphrase."	Nicodemus (1)	Exit.	French Doors		
<b>ACT II SCENE 1</b>								
2	1	36	Top Of Act II	Alcazar and Lord Edgar (2)	Ent.	Center Aisle (From BOH)	Bota Bag, E-cig (Brought by Ben) Money, Magnifying Glass (Brought by Anna)	
2	1	38	"Oh no! ...This way, my Lord. (They exit.)"	Alcazar and Lord Edgar (2)	Exit.	Center Aisle		
2	1	38	"(The lights fade and come up somewhere in the tomb.)"	Alcazar and Lord Edgar (2)	Ent.	House Left Riser Stairs (From BOH)	Flashlights (Brought)	
2	1	39	"Oy!"	Alcazar and Lord Edgar (2)	Exit.	Trapdoors (Offstage)		
2	1	39	"Oy!"	Alcazar and Lord Edgar (2)	Ent.	Trapdoors (Onstage)		
2	1	44	"Thank you."	Alcazar	Exit.	USL Door		
2	1	44	"Oh Habebe! Oh Habebe! Habebe tay! (He gently unwraps the mummy as the music swells)"	Pev Amri	Ent.	Sarcophagus (French Doors)	Ring (Brought)	
2	1	45	"...and wilderness is paradise enow! (Kisses her hand.)"	Lord Edgar (2.5)	Exit.	USL Door	Ring (Take)	

2	1	45	"Amon! Amon Ra!... (Sniffs) Sphinx!"	Pev Amri	Exit.	Sarcophagus (French Doors)		
2	1	45	"Come if you don't believe me. See for yourself."	Alcazar and Lord Edgar (2.5)	Ent.	USL Door	Ring (Brought by Anna)	
2	1	46	"Rain is what we have to fear now. (They carry out the mummy case. Lights fade.)"	Alcazar and Lord Edgar (2.5)	Exit.	Not Blocked	Ring (Take)	
<b>ACT III SCENE 1</b>								
3	1	47	Top Of Act III	Nicodemus (1) and Jane (1)	Ent.	Not Blocked	Feather Duster (Brought by Anna)	
3	1	47	"...There's the bell. The mistress wants me."	Jane (1)	Exit.	USL Door	Feather Duster (Take)	
3	1	49	"... (He begins to make jerky movements) A full mooooooon!"	Nicodemus's Left Hand (2)	Exit.	French Doors		Ben sticks his LEFT HAND out so a dresser can put on a wolf paw
3	1	49	"It's the moooooon! Mooooooooon!"	Nicodemus's Head (2)	Exit.	French Doors		Ben leans back so his head is offstage and a mask is put on
3	1	49	"It's the moooooon! Mooooooooon! (...He sniffs, scratches, lifts his leg against a piece of furniture, howls and runs out.)"	Nicodemus (2)	Exit.	French Doors		
3	1	49	"(...He sniffs, scratches, lifts his leg against a piece of furniture, howls and runs out.)"	Jane (1)	Ent.	USL Door		
3	1	49	"(There is the sound of a wolf howling in the difference.)"	Lady Enid (1)	Ent.	USL Door		
3	1	49	"It's the last rose of summer."	Jane (1)	Exit.	USL Door	Vase (Take)	
3	1	49	"(Lady Enid takes... and begins to play 'The Last Rose of Summer' Jane returns with another dulcimer...)"	Jane (1)	Ent.	USL Door	Anna Dulcimer (Brought)	
3	1	51	"Thank you, Jane."	Jane (1)	Exit.	USL Door	Anna Dulcimer (Take)	
3	1	51	"(Exit Jane. Lady Enid picks up dulcimer, plays 'Skip to My Lou.')"	Lord Edgar (1)	Ent.	USL Door		
3	1	51	"Oh Edgar. Why don't you just go and live at the morgue instead of making a morgue of our home."	Lady Enid (1)	Exit.	USL Door		
3	1	51	"Please be reasonable."	Nicodemus (1)	Ent.	French Doors	Blood Spot (Brought)	
3	1	52	"The barrel of a gun and a silver bullet."	Lord Edgar (1)	Exit.	USL Door	Pistol #1 (Take)	
3	1	52	"My only crime was having been born."	Jane (1)	Ent.	USL Door	Hankie (Brought)	
3	1	53	"Thank you, Janey."	Nicodemus (1)	Exit.	USL Door		
3	1	53	"...to Lady Enid, and please God, don't let anything happen to me!"	Lady Enid (3)	Ent.	USL Door	Torn Dress Fabric (Brought)	
3	1	54	"...antic mood, in younger, happier days."	Jane (1)	Exit.	USL Door	Hankie and Blood Spot (Take)	
3	1	54	"(...The bookcase slides back, reveal-ing a cage. She jumps back, startled...)"	Irma (Cheryl)	Ent.	Bookcase		
3	1	55	"And please, please remember me! Remember me!"	Irma (Cheryl)	Exit.	Bookcase		
3	1	55	"(...The bookcase closes fully as Lord Edgar enters.)"	Lord Edgar (1)	Ent.	USL Door		
3	1	58	"Nicodemus! (Runs Off calling.) Nicodemus."	Lady Enid (3)	Exit.	USL Door		
3	1	58	"Stay here. I'll go to him."	Nicodemus (1)	Ent.	USL Door	Flask (Brought)	
3	1	58	"There's a wolf about, and I don't want her left alone."	Lord Edgar (1)	Exit.	French Doors	Pistol #2 (Take)	
3	1	59	"...Oh horror! Oh horror!"	Jane (1)	Ent.	USL Door	Wolfbane, Keys (Brought)	

3	1	59	"I understand."	Nicodemus (1)	Exit.	French Doors		
3	1	59	"(Jane hangs up wolfbane around the room.)"	Lady Enid (1)	Ent.	USL Door		
3	1	60	"Go; I'm looking at you. (...hurries out praying and ejaculating.) Wicked! Wicked!"	Jane (1)	Exit.	USL Door		
3	1	60	"Irma darling. Are you there?"	Irma	Ent.	Bookcase	Meat Cleaver (Brought)	
3	1	61	"(...Enid, who has backed over to the mummy case, deftly opens the door as Jane runs at her.)"	Irma	Exit.	Sarcophagus (SR)	Meat Cleaver (Take)	
3	1	62	"...Edgar! Someone! Anyone! Help me!"	Lord Edgar (1)	Ent.	French Doors		
3	1	63	"Tch tch tch!"	Lord Edgar (1)	Exit.	USL Door		
3	1	63	"Tapping at my chamber door!"	Lady Enid (1)	Exit.	French Doors		
3	1	63	"Hey Lady Enid! What's going on? ( <u>Poking his head through the door.</u> )"	Nicodemus (1)	Ent.	French Doors		Ben will be ducking in and out of the door for this scene. Enid is on Ben's right side, Nicodemus is on Ben's left side
3	1	63	"...What's going on here? (Ducks out.)"	Nicodemus (1)	Exit.	French Doors		In and out of the door
3	1	64	"...What's going on here? (Ducks out.) (Appearing at the door.)"	Lady Enid (1)	Ent.	French Doors		In and out of the door
3	1	64	"...tapping at my chamber door! (She ducks out.)"	Lady Enid (1)	Exit.	French Doors		In and out of the door
3	1	64	"...tapping at my chamber door! (She ducks out.) (Popping in.)"	Nicodemus (1)	Ent.	French Doors		In and out of the door
3	1	64	"...'Tis the wind and nothing more. (Ducks out.)"	Nicodemus (1)	Exit.	French Doors		In and out of the door
3	1	64	"...'Tis the wind and nothing more. (Ducks out.) (Popping in.)"	Lady Enid (1)	Ent.	French Doors		In and out of the door
3	1	64	"Thank you, Nicodemus. Thank you."	Lady Enid's Hand	Exit.	French Doors		In and out of the door. Enid stays on stage, puts on wolf's hand on his <b>LEFT HAND</b> .
3	1	64	"There there. (His hand is withdrawn...)"	Lady Enid With Wolf Hand	Ent.	French Doors		In and out of the door. Wolf hand reaches onstage.
3	1	64	"(...Pats her cheek and squeezes her breast.) There there."	Wolf's Hand	Exit.	French Doors		In and out of the door
3	1	64	"(...Pats her cheek and squeezes her breast.) There there. (Reenters the room, closing the French doors behind her.)"	Lady Enid (1)	Ent.	French Doors		Dressers will need to remove Nicodemus and wolf hand from SL of Ben's body
3	1	64	"And, yet the mummy case is perfectly empty! (Opens the mummy case.)"	Irma	Ent.	Sarcophagus (SR)	Meat Cleaver (Brought)	
3	1	64	"(...out of the mummy case shrieking and wielding a meat axe.)"	Lady Enid (1)	Exit.	USL Door		Her robe is caught in the door
3	1	65	"Ah, glorious death. Glorious, glorious death!"	Nicodemus (2)	Ent.	French Doors		
3	1	65	"Victor!"	Nicodemus (2) and Jane	Exit.	French Doors	Meat Cleaver (Take)	
3	1	65	"Edgar, is that you?"	Nicodemus (2) and Jane	Ent.	French Doors		
3	1	65	"Edgar, is that you?"	Lord Edgar (1)	Ent.	French Doors	Pistol (Brought)	
3	1	65	"Edgar, is that you?"	Nicodemus (2) and Jane	Exit.	USL Door		Ben ducks through the USL Door. Dresser removes his mask
3	1	65	"(The werewolf falls and turns into Nicodemus)"	Nicodemus (1)	Ent.	USL Door		
3	1	65	"The poor man is dead... and may his soul ascend to heaven, for he lived in hell!"	Nicodemus (1)	Exit.	Not Blocked		
<b>ACT III SCENE 2</b>								
3	2	65	Top Of Scene 2	Lady Enid (1)	Ent.	Not Blocked		